

**AMERICAN CIVIL WAR SHOOTING ASSOCIATION  
SKIRMISH INVITATION**

**AT  
RICHMOND SPORTSMAN'S CLUB  
AUGUST 8 & 9, 2015**

**Hosted by Richmond Purcell's Battery**

**You are invited to attend the ACWSA shoot on August 8<sup>th</sup> and August 9<sup>th</sup> at the Richmond Sportsman's Club. Please join us and participate in the fun. There will be free camping for anyone who wishes to stay for the weekend. Be sure to take your trash home as there is very limited space for trash. Camping will open on Friday, August 7<sup>th</sup> at noon. We are planning on a fun filled and safe weekend. Be sure to bring any new shooters or new recruits to show them how much fun Skirmishing is for all of us. Food will be provided by the Boy Scout Troop sponsored by Richmond Sportsmen's Club.**

**The picnic is scheduled for Saturday evening, starting approximately 6:00 PM. The 1<sup>st</sup> South Carolina has graciously agreed to provide the main meat dish. Be sure to bring your own plates, utensils, napkins and beverage of your choice. This is a potluck picnic; please bring a dish to pass according to your last name from the list below:**

**A-M Salads or Hot side dish**

**N-Z desert**

**Saturday, Aug. 8 after event competition at RSC clubhouse.**

**Please notify by e-mail Keith Cooper with the number of teams and events that you plan to enter by July 24, 2015. Keith's e-mail address is:**

**[kcoop65@comcast.net](mailto:kcoop65@comcast.net) with a cc to: [acwsa.michigan@gmail.com](mailto:acwsa.michigan@gmail.com)**

**Thanks,**

**Jim Boeder  
Skirmish Director**

**FRIDAY, August 7**

**Camping area opens at Noon.  
HELP SETTING UP THE RANGE IS APPRECIATED**

# SKIRMISH SCHEDULE OF EVENTS

## AUGUST 8 – 9, 2015

### SATURDAY, August 8

### FOOD AND DRINK AVAILABLE ON THE RANGE

- 8:30 AM Registration for Saturday team events opens.  
Mortar crew setup.
- 9:30 AM **Mortar Match** (4 or 5 crew teams, \$15.00 per mortar)  
100 yd. stake for each mortar, provided by each team.  
7 shot max, score 5 closest to stake.
- 10:00 AM** **Registration for Revolver Team ends**
- 10:15 AM **Revolver Team Commander's meeting, Range Opens for Practice Targets**
- 10:30 AM Revolver match. (4 events, 4 person teams, \$5.00 per person)  
One relay, teams need to supply one timer/safety.
1. 15 yds: 10 clays on a backer.
  2. 15 yds: 8 hanging metal diamonds.
  3. 15 yds: 8 hanging metal rectangles.
  4. 15 yds: 8 hanging metal clovers.
- 11:45 AM** **Registration for Carbine Team ends—Range Closed for Practice.**
- 12:00 PM** **Carbine Commander's meeting.**
- 12:15 PM Carbine Match, (5 events, 4 person teams, \$6.00 per person)  
Two relays.
1. 50yds: 16 clays on a backer.
  2. 50yds: 8 hanging metal diamonds.
  3. 50yds: 8 hanging metal stars.
  4. 50yds: 8 hanging metal rectangles.
  5. 50yds: 8 hanging metal clovers.
- 3:00 PM** **Registration for Smoothbore ends.**
- 3:15 PM** **Smoothbore Commander's meeting.**
- 3:30 PM Smoothbore musket match. (4 events, 3 person teams, \$5.00 per person)  
One relay, teams need to supply one timer/safety.
1. 50 yds: 4 gallon jugs.
  2. 25 yds: 9 clays on a backer.
  3. 25 yds: 6 4x4 hanging tiles.
  4. 25 yds: 6 hanging pigeons.
- NOTE:jugs will be water filled, teams may color to their choice.
- 5:30 PM **RANGE CLOSED**
- 6:00 PM (APPROX.) **Picnic at Clubhouse.**

# SKIRMISH SCHEDULE OF EVENTS AUGUST 8 – 9, 2015

## SUNDAY, August 9 FOOD AND DRINK AVAILABLE ON THE RANGE

8:00 AM Registration for Musket Team opens.

**8:45 AM** Registration for Musket Team ends.

**9:15 AM** **Musket Commander's Meeting at the base of the tower.**

9:30 AM Opening Ceremony

**9:45 AM** **Musket Team match.** (6 events, 6 person teams, \$6.00 per person)  
Two Relays.

1. 50 yds: 24 clays on a backer.
2. 50 yds: 12 hanging metal diamonds.
3. 50 yds: 12 hanging metal stars.

### **20 minute lunch break**

4. 50 yds: 12 hanging metal rectangles + 1 water bottle (RT EVENT).
5. 50 yds: 12 hanging metal clovers.
6. 50 yds: 12 hanging pigeons.

12:30 PM Approx. – Cleanup Range.

1:00 PM Approx. – Awards Ceremony.

Safe trip home!

**All Units are responsible for cleaning up their frame and ready area.**

**Awards for all events to follow the Musket Match.**

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