



AMERICAN CIVIL WAR SHOOTING ASSOCIATION

ASHLEY SHOOT

HELD AT

ASHLEY SPORTSMAN'S CLUB

8554 South Mason Road, Bannister, Michigan

August 29-30, 2015

Hosted by 1st South Carolina Vol. Infantry

FRIDAY, August 28th Camping opens at noon. Range set-up noon until done.

HELP SETTING UP THE RANGE IS APPRECIATED

SCHEDULE OF EVENTS

SATURDAY, August 29th FOOD & DRINK AVAILABLE ON THE RANGE, BREAKFAST AT THE CLUB HOUSE

8:00 AM Registration for Saturday team events opens.

8:30 AM Registration for Revolver Team ends.

8:45 AM Revolver Team Commander's meeting.

9:00 AM Revolver match. (4 events, 3 or 4 person teams, \$5 per shooter) Shooters will be allowed to use a two hand hold if they wish. ***One relay, teams need to supply one timer/safety.***

1. 15 yds: Clay pigeons on a backer (3 per shooter).
2. 15 yds: Hanging tiles (2 per shooter).
3. 15 yds: Hanging clays (2 per shooter).
4. 15 yds: Hanging water bottles (2 per shooter).

10:15 AM Registration for Smoothbore Team ends.

10:30 AM Smoothbore Commander's meeting.

10:45 AM Smoothbore musket match. (4 events, 3 person teams, \$5 per shooter)

One relay, teams need to supply one timer/safety.

1. 25 yds: Clay pigeons on a backer (3 per shooter).
2. 25 yds: Hanging tiles (2 per shooter).
3. 25 yds: Hanging clay birds (2 per shooter).
4. 25 yds: Hanging water bottles (2 per shooter).

12:00 PM Lunch Break.

12:45 PM Registration for Carbine and Repeater Teams ends.

1:00 PM Carbine and Repeater Team Commander's meeting.

1:15 PM Carbine Match, (5 events, 4 person teams, \$6 per shooter) - Two relays.

1. 50 yds: Clay pigeons on a backer (3 per shooter).
2. 50 yds: Hanging metal clovers (2 per shooter).
3. 50 yds: Hanging metal tiles (2 per shooter).
4. 50 yds: Hanging metal stars (2 per shooter).
5. 50 yds: Hanging metal rectangles (2 per shooter).

3:30 PM Repeater Match (3 person teams, \$5.00 per person, 3 minute events) – 1 relay

1. 50 yds: 24 clays on a backer
2. 50 yds: 12 hanging metal diamonds
3. 50 yds: 12 hanging metal clovers
4. 50 yds: 12 hanging metal rectangles

4:30 PM Mortar and Artillery Registration and Commanders meeting.

5:00 PM Mortar and Artillery matches will be held at the same time. (\$15 per team)

Mortar Match is a 45 minute event. Stake at 75 yds., 7 shot max. 5 closest counted for score.

5:00 PM Artillery Match (\$15 per team)

Part I – 6 shots at 100 yds. ½ hour event. Rifled guns only.

Targeting: 4 filled gallon jugs and one bullseye target.

Part II takes place on Sunday

Approx. 6pm Winner, Winner. Chicken Dinner! – by pre-registration only.

SCHEDULE OF EVENTS

SUNDAY, AUGUST 30TH FOOD & DRINK AVAILABLE ON THE RANGE, BREAKFAST AT THE CLUB HOUSE

8:00 AM Registration for Musket team event opens.

9:00 AM Registration for Musket Team ends.

9:15 AM Musket Commander's Meeting at the base of the tower.

9:30 AM Opening Ceremony

9:45 AM Musket Team match. (5 events, 6 person teams, \$6 per shooter)

Two Relays.

1. 50 yds: Clay pigeons on a backer (4 per shooter).
2. 50 yds: Hanging metal clovers (2 per shooter).
3. 50 yds: Hanging metal tiles (2 per shooter).
4. 50 yds: Hanging metal tiles (2 per shooter).
5. 50 yds: Hanging metal rectangles (2 per shooter).

Awards and Range clean up upon completion of the Musket team events.

1:15 PM Artillery Match

Part II – 6 shots at 100 yds. ½ hour event. Rifled guns only.

Targeting: 4 filled gallon jugs and one bullseye target.

All Units are responsible for cleaning up their frame and ready area

ACTUAL TARGETING IS SUBJECT TO CHANGE AT THE DISCRETION OF THE EVENT DIRECTOR

Water filled targeting is possible. Teams should bring coloring to fill the water bottles.

Color is team choice.