

# **ACWSA Richmond I Skirmish**

## **Richmond Sportsman's Club**

### **July 13-14, 2019**

The 1<sup>st</sup> Michigan Infantry and 15<sup>th</sup> Virginia Cavalry invite all ACWSA Michigan Region and N-SSA/NWT units to attend the ACWSA skirmish on July 13-14, 2019 at the Richmond Sportsman's Club (9134 Big Hand Road, Columbus, MI). There will be free camping for anyone who wishes to stay for the weekend. Camping will open on Friday, July 12 at noon. You will need to take your trash home as there is very limited space which is reserved for target debris. Food service will be available on Saturday and Sunday for lunch. All ACWSA rules will apply and matches are paid for as teams are registered for matches at the skirmish. There are no individual matches but there is time and space for the shooting of your own practice targets on Saturday morning.

Please e-mail skirmish director Bruce Miller at [spartan70@sbcglobal.net](mailto:spartan70@sbcglobal.net) not later than **June 15**. In order to provide insurance coverage for N-SSA members, you must tell us by name, which of your members will attend the skirmish and give us an idea of how many teams for which matches you estimate registering. We want to ensure adequate targeting is available. Again, team matches are paid for as their members are registered for that match.

## **SCHEDULE OF EVENTS**

**FRIDAY, July 12:** Camping area opens at noon.

**SATURDAY, July 13:**

**8:30AM:** Registration for all Saturday team events opens  
Mortar crew setup (\$15 per mortar)

**9:00AM - Mortar Match w/ 100 yard stake to be provided by each crew, 7 shot max;  
5 closest to stake for score. This is a forty-five minute match.**

**10:00AM -Revolver Team registration closed**

**10:15AM - Revolver team Commanders' meeting**

**10:30AM - Range open for practice targets (bring your own).**

**10:30AM: Revolver match** (4 person teams, \$5.00 per person) – 1 relay  
90 seconds. Each team needs to supply one timer/safety

1. 15 yds: 12 clays on a backer
2. 15 yds: 8 hanging metal diamonds
3. 15 yds: 8 hanging metal rectangles
4. 15 yds: 8 hanging metal clovers

**11:30AM: Registration for Carbine Team closed/range closed for practice**

**11:45AM - Carbine Commander's meeting**

**12:00PM - Carbine Match** (4 person teams, \$5.00 per person) – 2 relays

5 minutes

1. 50 yds: 16 clays on a backer
2. 50 yds: 8 hanging metal diamonds
3. 50 yds: 8 hanging metal stars and 1 water bottle (pre-dyed)  
(Rolling Thunder)
4. 50 yds: 8 hanging metal rectangles
5. 50 yds: 8 hanging metal clovers

**2:30PM - Registration for Smoothbore Team closed**

**2:45PM - Smoothbore Team Commander's meeting**

**3:00PM - Smoothbore Team Match** (3 person teams, \$5.00 per person) – 1 relay

3 minutes

Each team needs to supply one timer/safety

1. 50 yds: 5 water-filled gallon jugs (teams provide color)
2. 25 yds: 9 clays on a backer
3. 25 yds: 6 hanging clay pigeons
4. 25 yds: 6 hanging 4" ceramic tiles

**5:30PM -RANGE CLOSED**

**SUNDAY, July 14**

**8:00AM: Registration for Musket Team opens**

**8:45AM: Registration for Musket Team closed**

**9:15AM: Musket Team commander's meeting at the base of the tower**

**9:30AM: Opening Ceremony (incl. Saturday team match awards)**

**9:45AM: Musket Team match.** (6 person teams, \$5.00 per person) – 2 relays

5 minutes

1. 50 yds: 24 clays on a backer
2. 50 yds: 12 hanging metal tiles
3. 50 yds: 12 hanging metal stars

**15 minute lunch break**

4. 50 yds: 12 hanging metal clovers
5. 50 yds: 12 hanging clay pigeons
6. 50 yds: 12 hanging water-filled/pre-dyed bottles and one pot silhouette (Rolling Thunder)

**All Units are responsible for cleaning up their frame and ready areas.**

**Assistance with clean-up of range equipment will be greatly appreciated.**

Unit commanders, please e-mail skirmish director Bruce Miller at [spartan70@sbcglobal.net](mailto:spartan70@sbcglobal.net) not later than **June 15** and give us an idea of how many teams for which matches you estimate registering. N-SSA units must tell us the names of your members that will be attending during the skirmish so that insurance coverage can be provided.

**Mortar Crew Match** (\$15 per mortar)

**Revolver Team Match** (4 person teams, \$5.00 per person)

**Carbine Team Match** (4 person teams, \$6.00 per person)

**Smoothbore Team Match** (3 person teams, \$5.00 per person)

**Musket Team Match** (6 person teams, \$6.00 per person)

Awards will follow the match.

Fees are paid at the time of registration. All participants must pay their match participation fees. If your unit has extra shooters we will find them a team or make up provisional teams...and pro-rate targets if necessary.

**Everyone shoots!**

