

**ACWSA Richmond 2 Skirmish**  
**Richmond Sportsman's Club**  
**August 13-14, 2022**

The 1st Michigan Infantry and 15th Virginia Cavalry invite all Michigan Region units to attend the ACWSA skirmish on August 13-14, 2022 at the Richmond Sportsman's Club (9134 Big Hand Road, Columbus, MI). There will be free camping for anyone who wishes to stay for the weekend. Camping will open on Friday at noon. You will need to take your trash home as there is very limited space which is reserved for target debris. Food service will not be available. All ACWSA rules will apply and matches are paid for as teams are registered for matches at the skirmish. There are no individual matches.

Unit Commanders Please e-mail skirmish director Bruce Miller at [spartan70@sbcglobal.net](mailto:spartan70@sbcglobal.net) not later than August 1 and give us an idea of how many teams for which matches you estimate registering. We want to ensure adequate targeting is available. As always, team matches are paid for as their members are registered for that match.

#### SCHEDULE OF EVENTS

FRIDAY, August 12: Camping area opens at noon. The range is not open for shooting.

SATURDAY, August 13:

9:00AM: Registration for all Saturday team events opens

Mortar crew setup (\$15 per mortar)

9:30AM - Mortar Match w/ 100 yard stake to be provided by each crew, 7 shot max;

5 closest to stake for score. This is a forty-five minute match.

10:00:00AM: Registration for Carbine Team closed

11:00AM - Carbine Commander's meeting

11:30PM - Carbine Match (4 person teams, \$5.00 per person) – 2 relays/  
Each 5 minutes

1. 50 yds: 16 clays on a backer

2. 50 yds: 8 hanging metal diamonds

3. 50 yds: 8 hanging metal stars and 1 water bottle (pre-dyed)  
(Rolling Thunder)

4. 50 yds: 8 hanging metal rectangles

5. 50 yds: 8 hanging metal clovers

1:30PM - Registration for Smoothbore Team closed  
2:00PM - Smoothbore Team Commander's meeting  
2:30PM - Smoothbore Team Match (3 person teams, \$5.00 per person) – 1 relay  
3 minutes  
Each team needs to supply one timer/safety  
1. 25 yds: 9 clays on a backer  
2. 25 yds: 6 hanging clay pigeons  
3. 25 yds: 6 hanging 4" ceramic tiles  
4. 50 yds: 5 water-filled gallon jugs (teams provide color)  
4:00PM -RANGE CLOSED

SUNDAY, July 14

8:00AM: Registration for Musket Team opens  
8:45AM: Registration for Musket Team closed  
9:15AM: Musket Team commander's meeting at the base of the tower  
9:30AM: Opening Ceremony (incl. Saturday team match awards)  
9:45AM: Musket Team match. (5 person teams, \$5.00 per person) – 2 relays  
5 minutes  
1. 50 yds: 24 clays on a backer  
2. 50 yds: 12 hanging metal tiles  
3. 50 yds: 12 hanging metal stars  
15 minute lunch break  
4. 50 yds: 12 hanging metal clovers  
5. 50 yds: 12 hanging metal acorns  
6. 50 yds: 12 hanging clay pigeons and one pot silhouette (Rolling Thunder)

All Units are responsible for cleaning up their frame and ready areas. Assistance with clean-up of range equipment will be greatly appreciated.

Fees are paid at the time of registration. All participants must pay their match participation fees. If your unit has extra shooters we will find them a team or make up provisional teams...and pro-rate targets if necessary. Everyone shoots!

Mortar Crew Match (\$15 per mortar)

Carbine Team Match (4 person teams, \$5.00 per person)

Smoothbore Team Match (3 person teams, \$5.00 per person)

Musket Team Match (5 person teams, \$5.00 per person)

Awards will follow the match.

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